

# Eunsam (Sam) Lee Medical Illustrator

Rochester, NY

⊠ sl3643@g.rit.edu

# **Job Objective**

Seeking a medical/scientific illustrator position to leverage my illustration skills and scientific knowledge to support education in medicine and allied health.

# **Education**

August 2021 – December 2023	<b>Master of Fine Art, Medical Illustration</b> Rochester Institute of Technology , Rochester, NY		
	Relevant coursework:		
	Human Gross Anatomy Surgical Illustration 3D Modeling of Biomedical Forms 3D Animation of Biomedical Forms Interactive Media I, II 3D-Technologies for Prosthetic Applica	Human Immunology Medical Pathophysiology Histology and Histopathology tions	
March 2020	Master of Science, Medical Sciences University of Tsukuba, Tsukuba, Japan		
August 2016	<b>Bachelor of Science, Biology</b> Kyunghee University, Seoul, South Korea		

## Work experience

May 2024 - present	<b>Visual Tranlational Specialist I</b> <i>Roswell Park Comprehensive Cancer Center, Buffalo, NY</i> Creating medical and scientific illustrations for publica- tions, and visual content for websites, social platforms, and print ads
May 2023 - August 2023	<b>Medical Illustrator Intern</b> <i>Estée Lauder Companies (ELC), Melville, NY</i> Created scientific illustrations for ELC brands and skin cross-section library for ELC Research & Development internal education.
August 2022 - December 2023	Scientific Illustrator Personalized Healthcare Technology (PHT 180) www.rit.edu/pht180 Created scientific illustrations and 2D animation for researchers at Rochester Institute of Technology.
September - October 2022, January - May 2023	<b>Graduate Assistant</b> <i>Rochester Institute of Technology, Rochester, NY</i> Assisted undergraduate students in keeping weekly progress with traditional and digital drawings.

### Website, Social Links

- instagram.com/samleemedart
- in linkedin.com/in/eunsamlee
- samleemedart.com

### Software

- 2D Adobe Creative Suite: Photoshop, Illustrator, InDesign, After Effects, Premiere Pro

- 3D

Autodesk Maya, Autodesk Mudbox, Blender, MAXON Cinema 4D, UCSF Chimera, Horos, 3D Slicer, Fusion 360

### Languages

- English (Fluent)
- Korean (Native)
- Japanese (Proficient)



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February 2020 – August 2021

#### Freelance Illustrator

*Langsoc (Education Publisher)* www.langsoc.com Created children's book illustrations, 'English Founder Student Book 1- 6', Talking Club 2020

### **Research experience**

April 2018 - March 2020 "Functional Analysis of Nucleoid Dynamics" Microbiology lab, University of Tsukuba, Japan Associated poster presentation: The 1st International University of Tsukuba - University of Science, Vietnam National University Ho Chi Minh City Joint Young Researcher Meeting in Biomedical Sciences, February 23 2019

# **Professional Membership**

2021- present	Association of Medical Illustrators (AMI) http://ami.org
2020 - present	Korean Association of Medical Visualization Artists (KAMVA) www.kamva.or.kr

### Soft skills

- Verbal & written communication
- Research & Analysis
- Attention to detail
- Storytelling
- Adaptability
- Clarity

#### **Hobbies & Interests**

- 🐁 Hiking
- Climbing
- Performance

# Awards

January 2022	<b>Honorable Mention</b> at the 4 <sup>th</sup> Annual Conference of the Korean Association of Medical Visualization Artists (KAMVA) for an illustration of the Trigeminal Nerve
February 2021	Shortlisted for the <b>3<sup>rd</sup> Bumpodo Award</b> Three pastel artworks exhibited in historical Bumpodo Gallery, Tokyo
December 2020	<b>Muse Award</b> All Japan Art Materials Association, Tokyo Watercolor painting featured in exhibitions at nine venues throughout Japan from January to September

2021





